

## **HUNTLEY CURLING CLUB – RULES FOR PRESIDENTS CHALLENGE 2021-22**

Rev: 1 Dec 2021

- 1) All current Covid-19 protocols at the host club must be respected by all participants.
- 2) The Event Convenor will be the governing body for management of the event, and for resolution of any disputes.
- 3) All matches shall be played using the 5-rock rule.
- 4) Matches shall be 6 ends or 1.5 hours, whichever comes first.
- 5) No end shall begin after 1 hour + 20 minutes. Ends started are allowed to be completed.
- 6) Ties are acceptable, no extra ends are permitted.
- 7) In the event that there are un-played ends, the number of un-played ends will be split between the two teams.
- 8) All matches must be played to a conclusion (meaning 6 ends or 1.5 hours, whichever comes first). No match shall be conceded early.
- 9) Points will be awarded as follows:
  - a. Win = 8 points
  - b. Tie = 4 points
  - c. Loss = 2 points
  - d. Full Ends Won = 1 point
  - e. Split Ends Won = 1/2 point
  - f. Score = 1 point for each point scored (maximum 8)
- 10) Each team is to record their score on the scoresheet provided. Each skip must sign the scoresheet and turn it in to the Event Convenor after each match.
- 11) Team Composition:
  - a. Each curler may only play for their own club.
  - b. Each curler may only play for one team and cannot spare on another team.
  - c. Spares are allowed but can spare only for one team. Spares must meet the age and gender criteria for the curler they are replacing.
  - d. Minimum age for Senior teams is 60 years (as of 01/01/2022)
  - e. Minimum age for Open and U6 teams is 19 years (as of 01/01/2022)
  - f. Curlers in the U6 Division must have less than 6 years curling experience. Curlers who are presently in their 6<sup>th</sup> year of curling are not eligible for this division.
  - g. U6 teams may be composed of any combination of male and female curlers.
  - h. A Mixed team format is either MWMW or WMWM.
  - i. A team may play with 3 players. In the event that a Mixed team is playing with three players, the team format is either MWM or WMW.
- 12) Teams will flip (any version) for choice of either hammer or rock colour, for every match.

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